

The Rules of Negotiating®

CRITICAL

- 1. NO FREE GIFTS! SEEK A TRADE-OFF ("OK, IF...") FOR EACH CONCESSION YOU MAKE.
- 2. START HIGH.
- 3. FOLLOW A DRAMATIC INITIAL CONCESSION WITH SHARPLY DIMINISHING CONCESSIONS.
- 4. KRUNCH EARLY AND OFTEN.
- 5. NEVER SETTLE ISSUES INDIVIDUALLY. INSTEAD, SETTLE ALL ISSUES AS A PACKAGE ONLY AS A PACKAGE AT THE END.
- 6. CONCLUDE WITH A NIBBLE.
- 7. KEEP LOOKING FOR CREATIVE (HIGH VALUE LOW COST) CONCESSIONS TO TRADE.

IMPORTANT BUT OBVIOUS

- 8. DO YOUR HOMEWORK.
- **9.** KEEP THE CLIMATE POSITIVE.
- **10.** NEVER ASSUME THAT AN ISSUE IS NON-NEGOTIABLE JUST BECAUSE THE OTHER SIDE SAYS IT IS. IN REALITY, ALMOST EVERYTHING IS NEGOTIABLE.
- **11. NEVER ACCEPT THE OTHER SIDE'S FIRST OFFER.**

NICE TO DO

- 12. START SLOWLY.
- **13. SET A COMPLETE AGENDA.**
- 14. DISCUSS THE SMALL THINGS FIRST.
- **15. BE PATIENT.**
- **16.** USE/BEWARE THE POWER OF LEGITIMACY.
- 17. NEGOTIATE AGAINST HIGHER-AUTHORITY PEOPLE WHENEVER POSSIBLE. KEEP YOUR AUTHORITY LIMITED.
- **18.** CONSIDER USING GOOD GUY-BAD GUY.
- **19.** TRY TO HAVE THE OTHER SIDE MAKE THE FIRST OFFER ON THE ISSUE.
- 20. KEEP TEAMS SMALL AND UNDER CONTROL.
- **21.** TRY TO HAVE THE OTHER SIDE TRAVEL TO YOU.